

The Dungeons of Hexahedrazar – Inventory and Progress Sheet

GP:	Gemstones:	Health Potions:	Remedy Potions:	XP:	Enemy Att/Def mod:	
<i>White Magic Scrolls</i>	Heal:	Energize:	Remedy:	Vigor:	Aura:	Endure:
<i>Black Magic Scrolls</i>	Fireball:	Lightning Bolt:	Frost Wind:	Plague Mist:	Psychic Blast:	Teleport:
<i>Dungeon Items</i>	Brass Key:	Brass Chest:	Copper Key:	Copper Chest:	Iron Key:	Iron Chest:

Additional Items and Notes:

Epic Treasures for sale in the City Market:

Defeated Corrupted Adventurers					
Knight:	Martial Artist:	Barbarian:	Rogue:	Cleric:	Wizard: