

Software I: Utilities and Internals

Lecture 2 – The **vi** Text Editor

What is **vi**?

- **vi** is the most widely used full-screen text editor for UNIX and Linux system.
- **vi** is short for visual extension (of the line-oriented editor **ex**) developed by Bill Joy, co-founder of Sun Microsystems.
- The UNIX/Linux editor succession is
ed → **ex** → **vi**
- The main alternate editor, EMACS, was developed at MIT.

Before Starting **vi**

- Before starting to edit using **vi**, we need to let **vi** know what our terminal type is.
- On many systems, it can be changed by typing:
`set TERM=vt100 or vt300`
`export TERM`
- If you don't know the initial terminal type, you can find out by typing
`echo $TERM`

On panther

- On panther, this is necessary because users are normally set with a terminal type that is compatible with **vi**.
`[SIEGFRIE@panther ~]$ echo $TERM`
`xterm`

User Profile

- When a user logs in, there is a profile that is used to initialize the terminal session:

```
[SIEGFRIE@panther ~]$ more .bash_profile
# .bash_profile

# Get the aliases and functions
if [ -f ~/.bashrc ]; then
    . ~/.bashrc
fi

# User specific environment and startup programs

PATH=$PATH:$HOME/bin

export PATH
unset USERNAME
[SIEGFRIE@panther ~]$
```

Starting vi

- To invoke the vi editor, type
vi <filename>
- If the file is new, you will get a nearly-blank screen.
- You are initially in command mode. By typing, **i** or **a**, you can start to enter text.

ex Commands in vi

- **ex** commands are always available for use in vi command mode if you first type ":"
- Examples
 - :s/**x**/**y**/ will substitute an **y** for **x**.
 - :. , +1j will join the current line with the following line.
- Finish the command by pressing ↵ just as you would in ex.

Entering Input Mode

a	Append after current <u>cursor position</u> .
A	Append after current <u>line</u> .
i	<u>Insert</u> before current cursor position.
I	<u>Insert</u> before current line.
o	Open line <u>below</u> current line.
O	Open line <u>above</u> current.

Working in Command Mode

- The command never appears on the screen (except for ex commands).

```
This is new
text enter using "d"
~
~
~
~
~
~
~
~
~
:s/"a"/"d"/          2,1      All
```

Leaving Input Mode

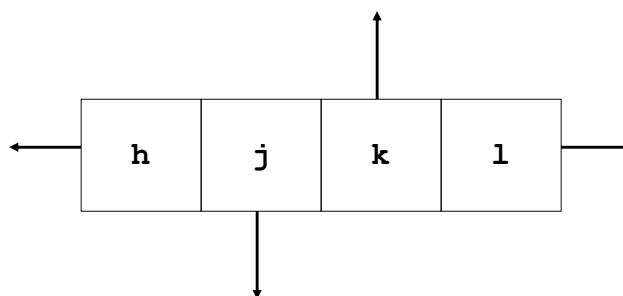
- To get back to Command Mode, press the "Escape" key.
- When in doubt about which mode you are in , press "Escape."
- If you press "Escape" in Command Mode, **vi** will beep.

vi tells you the Number of Lines

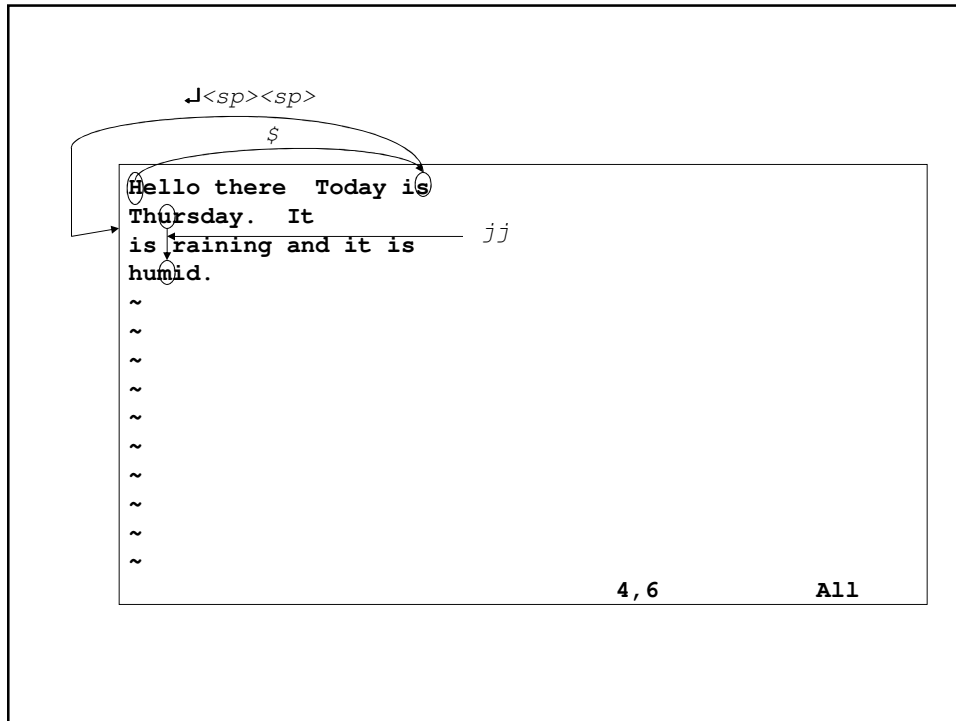
```
#include      <stdio.h>

int    main(void)
{
    printf("Hello, world\n");
    return(0);
}
~
~
~
~
~
~
~
~
~
~
~
"hello.c" 7L, 78C                6, 2-9      All
```

Moving Around the Screen



0	Beginning of current line
\$	End of current line
↵	Beginning of next line
+	Beginning of next line
-	Beginning of previous line



Other Move Commands

w	move to the next word or punctuation
e	move to the end of the next word of punctuation
b	move to the beginning of the previous word
)	move to the beginning of the next sentence
(move to the beginning of the current sentence
}	move to the beginning of the next paragraph
{	move to the beginning of the current paragraph

vi Words and Paragraphs

- **vi** sentences end with ".", "?" or "!"
- **vi** paragraphs begin after a blank line.

Hello world again.This is a mysterious
file.
Help
~
~

Moving Around Faster

^f	Writes the files
^d	Move forward ½ screen
^b	Move backward one full screen
^u	Move backward ½ screen
G	Moving to the end of the file

A number in front changes the command

3^f – move ahead 3 screens

99G -go to line 99

Modifying Text

- **r** *char* – replace the current character with *char*.
- **R** *string* **<esc>** - Overwrite text with this string.
- **J** – joins current and next line into one line.
- **~** - Switches upper and lower case.

Modifying Text – An Example

Now **i** the time

for all good men to

- Typing **Rt is<Esc>** changes it to

Now it **ise** time

for all good men to

- and **J** changes it to:

Now it **ise time** for all good men to

- **~~~** changes it to

Now it **ise time** **FOR** all good men to

Deleting Text

x	deletes a single character
<i>num</i> x	delete <i>num</i> characters
dw	deletes the rest of the current word
<i>num</i> dw	deletes <i>num</i> words from the current position
d\$	deletes the rest of the line
d)	deletes to the beginning of the next sentence
dd	deletes current line
dnumd	deletes <i>num</i> lines from the current line

Deleting Text – An Example

Date: 12/31/09

Room: 110HHE

Time: 10:00:00AM

- 5x:

Date: /09

- d) changes it to

Date:

After d2d

Time: 10:00:00AM

- Typing u will undo the most recent change.

Moving Text

- Lines last deleted (or yanked) are placed in a buffer. You can "put" it anywhere in a file.

p – put it to the right or below the current position.

P – put it to the left or above the current position.

Moving Text – An Example

Line 1		}	Line 3
Line 2			Line 4
Line 3	After d2djp →		Line 1
Line 4			Line 2

Searching For Text

- `/string` – search forward for *string*
- `?string` – search backward for *string*

Copying and Moving Text

- To copy text, use **yy** (to yank a line) or **yw** (to yank a word) or **y\$** (to yank until the end of the line) or **y)** (to yank until the next sentence) followed by **p** or **P**.
- To move text, use **dd**, **dw**, **d\$** or **d)** followed by **p** or **P**.

Using **ex** Commands in **vi**

- All **ex** commands in **vi** are preceded by a colon:

:wq

:q!

Some Useful **ex** Commands

:address s/oldpattern/newpattern/ - replace the old pattern in the text with the new pattern on these lines

:address d - deletes these lines

:g/opattern/s//npattern - globally searches for *opattern* and replaces it with *npattern*.

:r file - reads in *file*

!: cmd - perform UNIX shell command *cmd*.

Addresses in **ex** Commands

- Address in these commands can be:
 - 1, 5 – lines 1 through 5
 - ., 30 – current line through line 30
 - 30, \$ - line 30 through the end
 - ., +5 – current line through 5 lines down
 - :-3, +1 – 3 lines above until 1 line down

Miscellany and Metacharacters

- ^1 – refreshes screen
- Metacharacters
 - ^ - beginning of line
 - \$ - end of line
 - . – matches any single character
 - * - matches preceding character any number of times
 - [*string*] – matches any character in *string*
 - [*^string*] – matches any character ***NOT*** in *string*.

Metacharacters – An Example

- `/^xyz` – search for **xyz** at beginning
- `/line.$` - search for this at the end of the line
- `/^$` - search for empty line
- `s/x.*$/Hello` – finds **x** followed by any character any number of times at end of line and replaces it with **Hello**.
- `:1, $s/[0-9]/-/g`
- `:1, $s/[^a-zA-Z]/0/g`
- `:s/United .*ica/USA/`