

Hypergraph zeta functions and isospectral digraphs

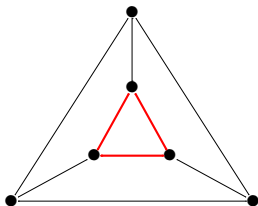
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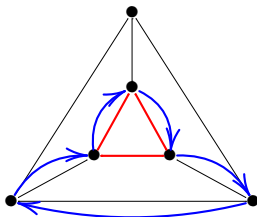
January 6, 2008

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Can we take prime cycles as before but throw away any prime cycle that uses two red edges in a row? When we form the product, what happens?

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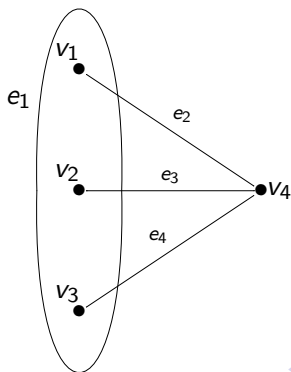


Can we take prime cycles as before but throw away any prime cycle that uses two red edges in a row? When we form the product, what happens?

Hypergraphs

Definition

A hypergraph \mathbb{H} is a set of *vertices* $V(\mathbb{H})$ and a set of *hyperedges* $E(\mathbb{H})$ such that each hyperedge is the nonempty union of elements of $V(\mathbb{H})$ and the union of all the hyperedges is $V(\mathbb{H})$. We call the cardinality of a hyperedge e the *order* of the hyperedge and denote it $|e|$.



Path definitions

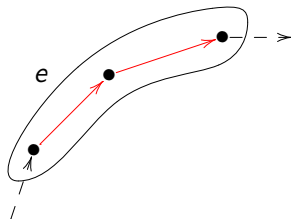
The main issue in generalizing the Ihara-Selberg zeta function to a hypergraph zeta function is deciding on our path definitions. We keep the same idea of wandering from vertex to vertex via edges, but now we have some options for what **backtracking** should mean.

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Definition

We say a path has **hyperedge backtracking** if we use a hyperedge twice in a row.



Generalized Ihara-Selberg zeta function

We keep the same ideas for tail-less, prime, and an equivalence relation. For a hypergraph \mathbb{H} , we define the **generalized Ihara-Selberg zeta function** for $u \in \mathbb{C}$ by

$$\zeta_{\mathbb{H}}(u) = \prod_{[c]} (1 - u^{|c|})^{-1}.$$

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Generalized Ihara-Selberg zeta function

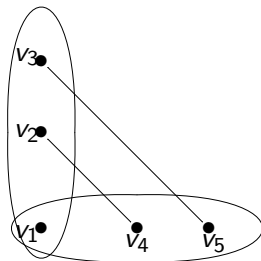
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- This is still typically an infinite product.

Expressing the generalized zeta function as a determinant

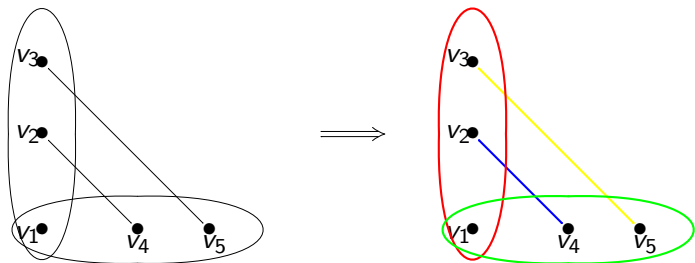
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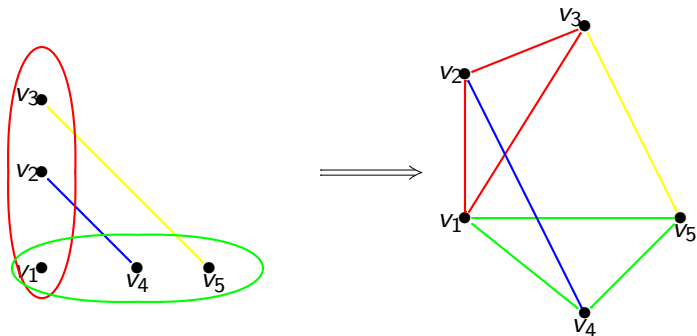
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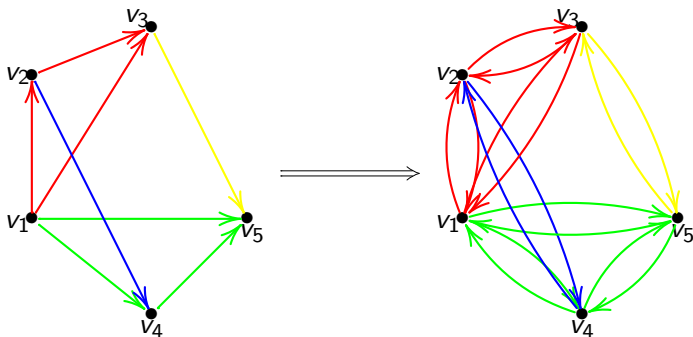
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- Now we replace each hyperedge by a clique on its vertices, keeping the same color.



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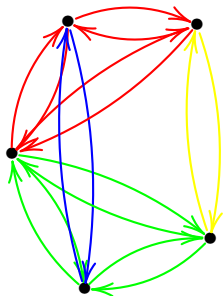
To realize $\zeta_{\mathbb{H}}(u)$ as a determinant expression, we generalize a construction of Kotani and Sunada:

- We color the hyperedges distinct colors.
- Now we replace each hyperedge by a clique on its vertices, keeping the same color.
- We split each edge into two directed edges which point in opposite directions.



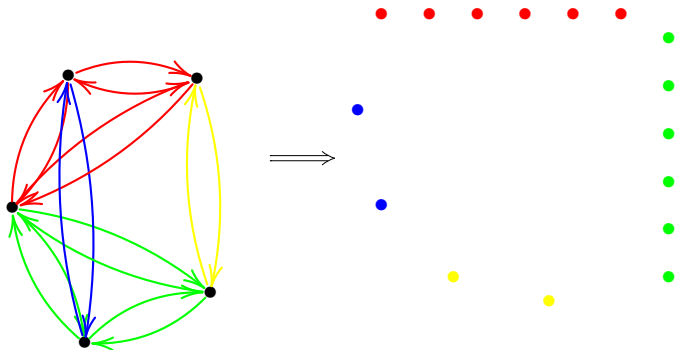
Oriented line graph

- Finally, we construct an “oriented line graph” by



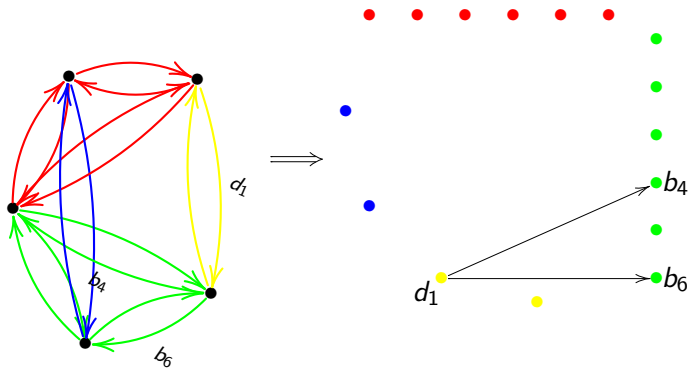
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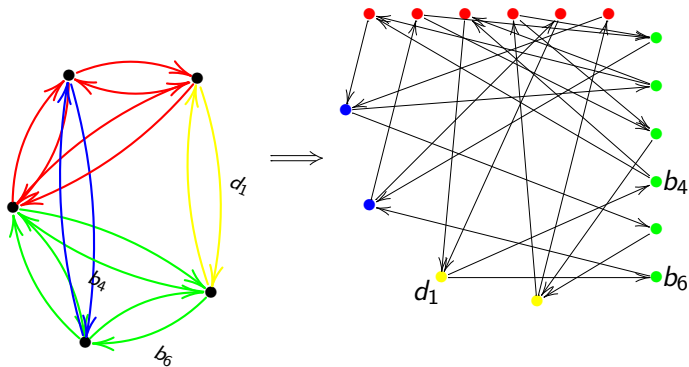
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Perron-Frobenius operator

Definition

For a directed graph, the **Perron–Frobenius operator** T is a matrix given by setting the i, j -entry to 1 if there is an oriented edge with v_i as the start and v_j as the terminus, and setting it to be zero otherwise. This is an oriented version of the adjacency operator of a graph.

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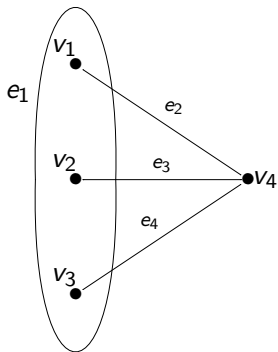
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Then,

$$\zeta_{\mathbb{H}}(u) = \det(I - uT)^{-1}.$$

Associated bipartite graph

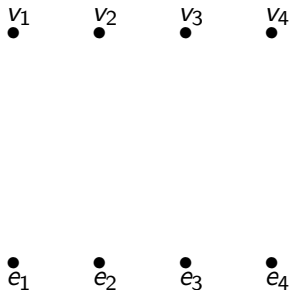
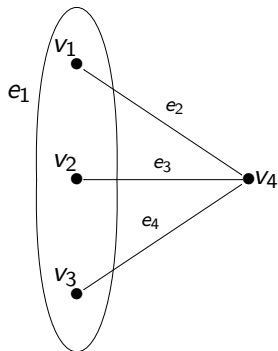
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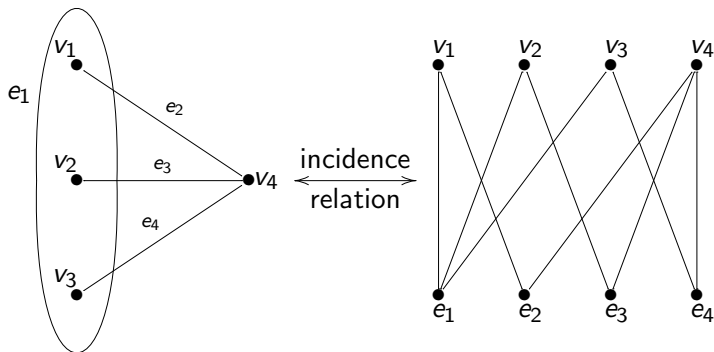
- The vertex sets are given by $V(\mathbb{H})$ and $E(\mathbb{H})$.



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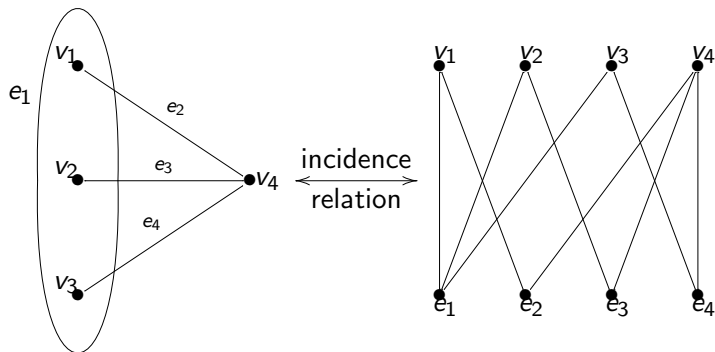
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- The vertex sets are given by $V(\mathbb{H})$ and $E(\mathbb{H})$.
- (v, e) is an edge if v is incident to e .



Bipartite graph and the hypergraph zeta function

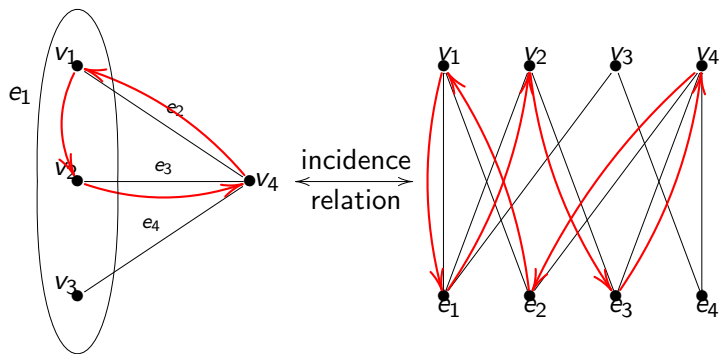
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Bipartite graph and the hypergraph zeta function

The associated bipartite graph is our second structure which we can study to realize the hypergraph zeta function.

- Let's look at what happens to a prime cycle in \mathbb{H} when we change to the associated bipartite graph B .



A cycle of length 3 has become a cycle of length 6 in the bipartite graph!

Hashimoto's determinant expressions

Remark

There is a 1-to-1 correspondence between prime cycles of length ℓ in \mathbb{H} and prime cycles of length 2ℓ in B .

This gives us a different expression for the generalized zeta function:

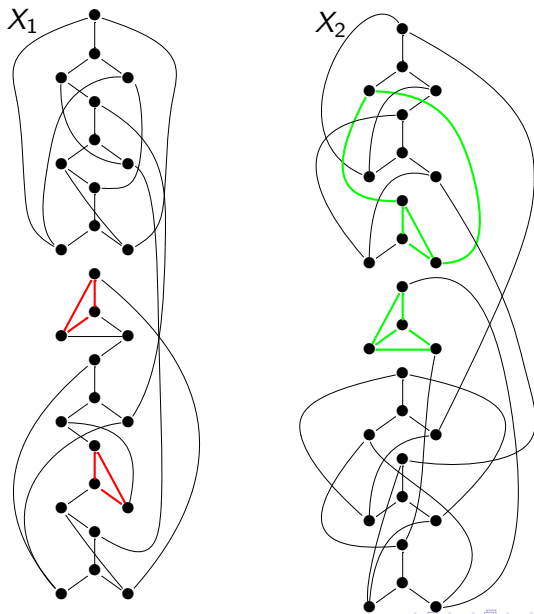
$$\zeta_{\mathbb{H}}(u) = Z_B(\sqrt{u}).$$

Properties of ζ

These expressions lead us to some interesting properties of the generalized zeta function:

- $\zeta_{\mathbb{H}}(u)$ is a **rational** function.
- There exists hypergraphs with $\zeta_{\mathbb{H}}(u)$ such that **no** graph has $Z(u) = \zeta_{\mathbb{H}}(u)$.
- There are lots of **functional equations**.
- There is a meaningful **Riemann hypothesis** for regular hypergraphs.

Distinguishing cospectral graphs



Structural interplay: isospectral digraph construction

- Given a hypergraph, we have relied upon two key structures so far: the oriented line graph $L^{\circ}\mathbb{H}$ and the associated bipartite graph $B_{\mathbb{H}}$.

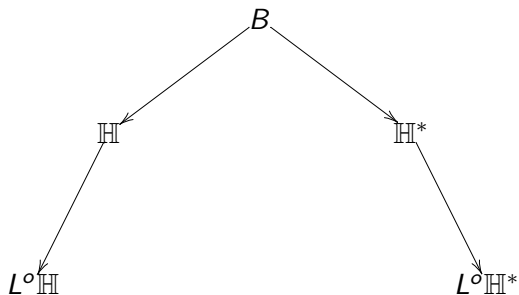
Structural interplay: isospectral digraph construction

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- Given a bipartite graph, there are **two ways to form a hypergraph**, depending upon which set you choose to represent hypervertices and which you choose to represent hyperedges. The other hypergraph which comes from $B_{\mathbb{H}}$ is the **dual hypergraph** of \mathbb{H} denoted \mathbb{H}^* .

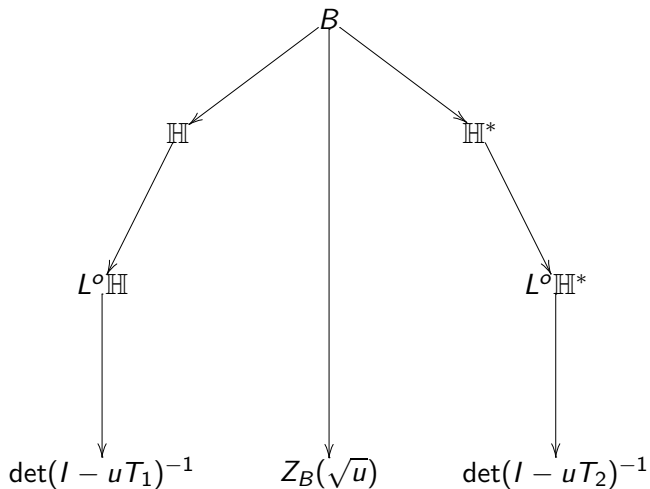
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- Given a bipartite graph, there are **two ways to form a hypergraph**, depending upon which set you choose to represent hypervertices and which you choose to represent hyperedges. The other hypergraph which comes from $B_{\mathbb{H}}$ is the **dual hypergraph** of \mathbb{H} denoted \mathbb{H}^* .
- We will be interested in studying the oriented line graphs which arise from \mathbb{H} and \mathbb{H}^* . With appropriate conditions on our initial hypergraph \mathbb{H} , we will see that $L^\circ \mathbb{H}$ and $L^\circ \mathbb{H}^*$ have the same T spectra and are not isomorphic.

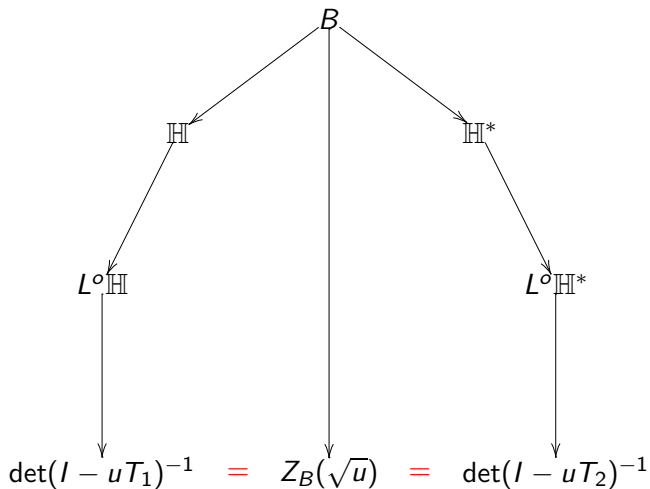
Structural interplay: fitting the structures together



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Conditions for isospectrality

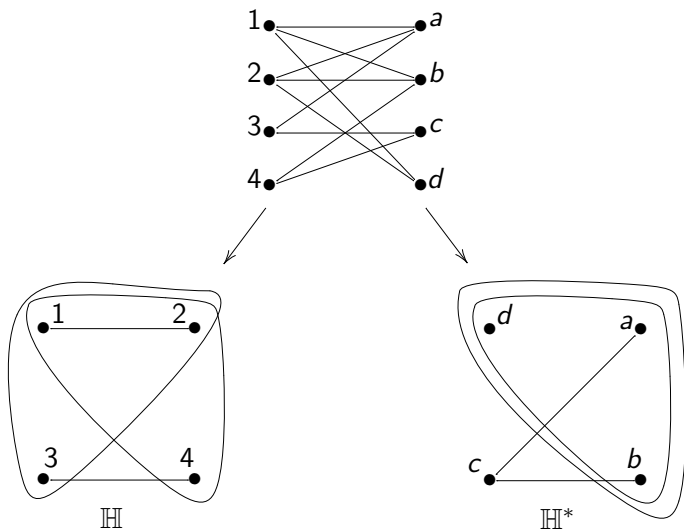
Theorem (B, S)

Let \mathbb{H} be a connected hypergraph which is not just a cycle and for which every hypervertex is in at least 2 hyperedges. Then the non-zero part of the spectra of $T(L^\circ\mathbb{H})$ and $T(L^\circ\mathbb{H}^*)$ are identical. In particular, if

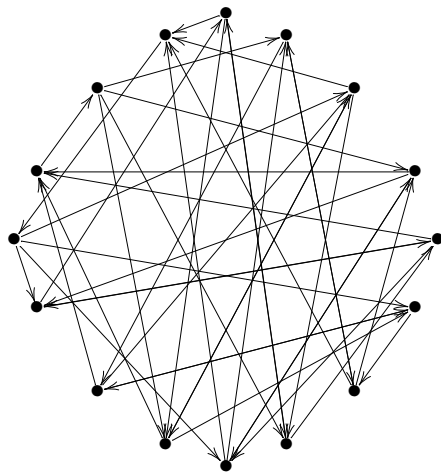
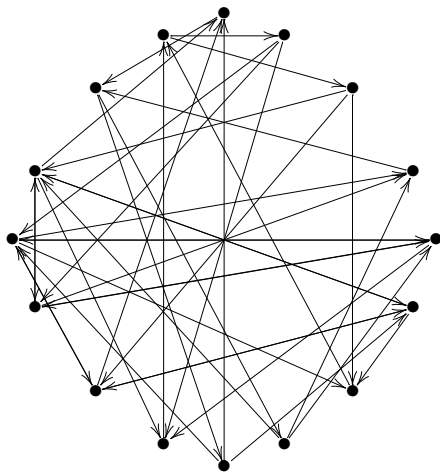
$$\sum_{e \in E(\mathbb{H})} [|e|(|e| - 1)] = \sum_{v \in V(\mathbb{H})} [i(v)(i(v) - 1)],$$

then $L^\circ\mathbb{H}$ and $L^\circ\mathbb{H}^*$ are isospectral (with respect to T).

Cospectral digraphs



Cospectral digraphs



Conditions for non-isomorphism

Theorem (B,S)

*Suppose \mathbb{H} is a hypergraph where every vertex is in at least 3 hyperedges.
If $L^\circ \mathbb{H} \cong L^\circ \mathbb{H}^*$, then $\mathbb{H} \cong \mathbb{H}^*$.*

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- We're pretty sure we can remove the condition on each vertex being in at least 3 hyperedges.
- This theorem combined with the previous theorem give us an easy recipe for constructing isospectral digraphs which are not isomorphic.